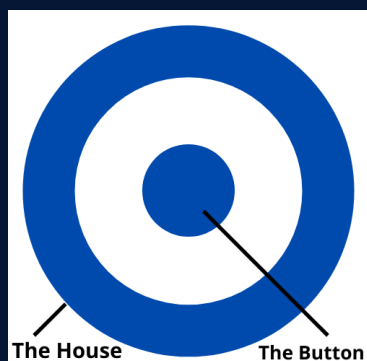


ICC Bar Curling



THE RINK

- The center circle is referred to as "The Button"
- The entire target is referred to as "The House"

THE START

- Teams select their color: Red or Blue
- One team gets 4 Red stones, the other gets 4 Blue stones



THE PLAY

- Teams alternate delivering their stones down the rink
- If a stone hits the back wall at anytime, it is considered "dead" and must be taken off the rink
- Once all stones are delivered, teams will judge and score

THE RULES

Thinking about curling scoring in baseball terms is very helpful.

Baseball: nine innings

Curling: 10 "ends"

Baseball: Each team gets three outs per inning

Curling: Each team gets four stones per "end"

Baseball: The home team hits last

Curling: The team that delivers last in each "end" is said to have the "hammer"

But one "home" team does not have the "hammer" the entire match. It switches to whichever team did not score in the previous "end". If no one scores in an "end" (no stones end up in the house), that's a "blank end," and the "hammer" remains with the same team.



THE SCORING

- The team with the stone closest to the center of the "button" when the end is finished gets a point
- If a team has two stones closer to the center of the "button" than its opponent, it gets two points, and so on
- Only one team can score per "end"
- The match is over after the completion of 10 "ends"



SCORING EXAMPLES

